

Conceptual

You will be hooking up a speaker and making some noise.

- Read Arduino tutorials (they are similar) and Sparkfun information
 - Tutorial: [Melody](#) and [Play Melody](#)
 - Reference: [Tone](#) (this is a good resource page)
 - Sparkfun: [Using a piezo buzzer](#)
- Make a list of useful speaker commands. Write this in your Maker Journal
 - Note: make sure to write down how you include libraries of extra functions.

Basic Make

- Make your circuit - hook up the speaker to your Arduino.
 - Note: the speaker does not need external power but should be connected to a PWM pin.
- Make a program to control the speaker.
 - Note: there are a couple different (but similar) programs in the tutorials to try.

Advanced/Extended Make

- Program a song – like “*Mary had a little lamb*”
- Make a graph of the PWM value and the waveform (note) of the speaker.
- Duplicate diagrams using Fritzing

Equipment

- Computer with access to Fritzing and Arduino
- Circuit components: Arduino and misc electronic parts
- Speaker – piezoelectric buzzer

Objective

Physics Concepts

- Piezoelectric effect

Experimental analysis

- Circuit design

Technology Concepts

- Schematic Symbols
- Programming Concepts – including and using libraries